

G.I. JOE

EXTREME™



Inferno™
with Firebolt
Flame Thrower!

Iron Klaw™
with Battle-Activated
Assault Rocket!

Lt. Stone™
with Semi-Automatic
Gatling Firepower!

Ballistic™
with Quick-Draw
Combat Action!

Freight™
with Strong-Arm
Blocking Power!

Sgt. Savage™
with Power-Launch
Catapult!

Metalhead™
with Heavy-Metal
Missile Launcher!

81215 G.I. Joe® Figure Asst.

- New heroes and villains in an all-out fight to the finish!
 - G.I. Joe® team battles the evil forces of SKAR™: Soldiers of Kaos, Anarchy & Ruin™!
 - Each 5" tall action figure has its own special feature!
- Ages: 5 and up.
Pkg. Type: Blister Card Pk: 16



81235



81235



81235 G.I. Joe® Heavy Artillery™ Assortment

- Bring on the heavy artillery!
- Free-standing G.I. JOE Detonator™ with exclusive Sgt. Savage™ figure pivots and tilts on its base to hone in on any target—pull the activation trigger and the figure slams the firing button to launch the huge foam mega missile!
- SKAR™ Spitfire™ with exclusive Inferno™ figure blasts a giant foam mega missile into unsuspecting troops—Incoming missiles that hit their target cause massive battle damage, toppling platform and figure!

Ages: 5 and up.
Pkg. Type: Closed Box Pk: 6



©1995 Hasbro, Inc.
All Rights Reserved

81223 Road Bullet™ Cycle

- The G.I. JOE team races into the action on the fastest cycle ever built!
- Ultra SLAM Firepower™ lets kids fire a foam missile at enemy targets!
- Lift-up canopy allows G.I. JOE® figures to fit inside!

Ages: 5 and up.
Pkg. Type: Closed Box Pk: 6



81223

