

STARCOM

1338 SMALL AIR VEHICLE ASST.

Includes: 1336 SHADOW SPY" 1334 TORNADO GUNSHIP" 1335 SIDEWINDER" Each vehicle has MAGNA LOCK" Power Deploy that changes it from transport mode to battleready status. All land and air vehicles have either a rotating laser cannon or elevating weapons. No batteries needed!

No Datteries needed.

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1336 SHADOW SPY*

Disguised Enemy Fighter Disguised to look like a STARCOM[®] vehicle of friendly forces, the sinister SHADOW SPY[®] can instantly deploy into a lethal fighter of STARMADA[®], the SHADOW FORCE's mighty air and space fieet. Comes equipped with MAGNA LOCK[®] panel to lock onto other STARCOM[®] vehicles. No batteries needed. Figures sold separately.

Ages 5 and up • Pack: 12 Weight: 6.5 lbs. • Cube: 1.0'

1334 TORNADO GUNSHIP*

Air/Space Transcopter Essential for low-level ferrying of troops to battle zones, the TORNADO GUNSHIP[®] changes from transport to attack air vehicle. In its battle mode, it opens to deploy cannons, cockpit and a troop compartment. No batteries needed. Figures sold separately.

Ages 5 and up • Pack: 12 Weight: 6.5 lbs. • Cube: 1.0'

1335 SIDEWINDER*

High-Speed Jackknife Fighter SIDEWINDER^{**} is the incredibly fast and versatile mini jet of STAR WING^{**}, STARCOM's powerful air and space fleet! The Motorized POWER DEPLOY^{**} changes it from Transport Mode to Fighter Mode, deploying the fuselage, wings, cannon turret, and pilot cockpit. No batteries needed. Figures sold separately.

Ages 5 and up = Pack: 12 Weight: 6.5 lbs. = Cube: 1.0'