



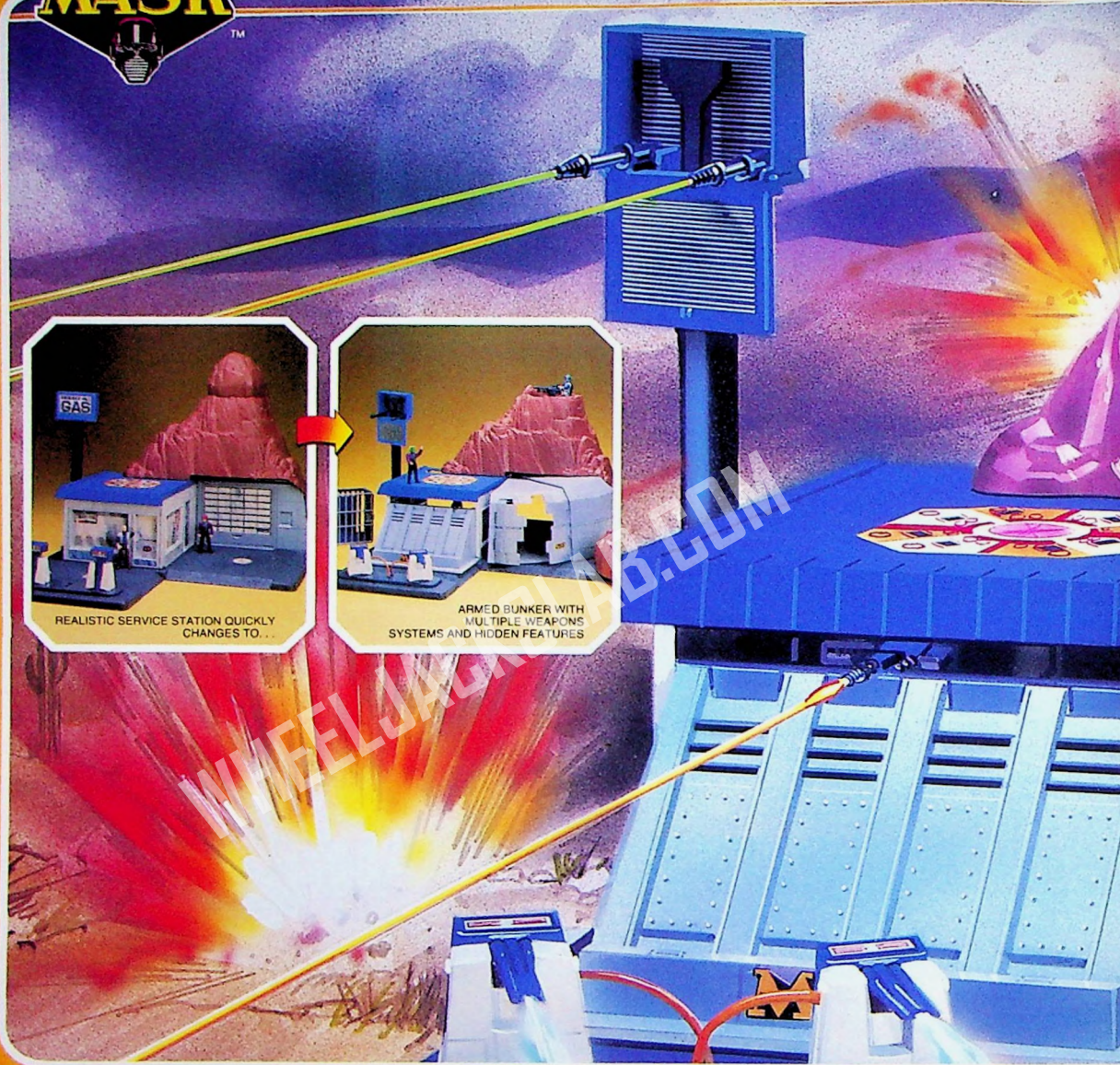
“...ILLUSION IS THE ULTIMATE WEAPON”™



REALISTIC SERVICE STATION QUICKLY CHANGES TO...



ARMED BUNKER WITH MULTIPLE WEAPONS SYSTEMS AND HIDDEN FEATURES



BOULDER HILL™ PLAYSET

INNOCENT SERVICE STATION BECOMES AN AWESOME, BATTLE-READY BUNKER!

The *BOULDER HILL* service station is always ready for action... because it's really *MASK* strategic headquarters and loaded with hidden play features! If *VENOM* attacks, the mechanic's bay swings out to become an armored bunker wall. The station sign drops down to reveal dual holographic stun cannons, along with a computer radar tracking screen. And the front of the station drops

down to become a fortified pill box with a "wide-fire" anti-gravity howitzer! As *VENOM* approaches, the gas pumps become freeze rays that swivel with clicking sound. If reinforcements are needed, a *MASK* vehicle can be dispatched through the break-apart wall to get help. Oh, oh... a *VENOM* agent is up on the roof! But *MASK* is ready and waiting, and he falls right through the hid-

den trapdoor and into the detention cell. *MASK* is ready for air attack too, and launches its landslide boulder to reveal its rotating anti-aircraft turret. The playset also comes with two diagnostic cables that hook up to *MASK* vehicles for maintenance, and the detention center is also a computer command panel. *BOULDER HILL* even has a helicopter pad on the roof for quick landings!