



**NEW!**

## Man and Machine!

**TIDAL BLAST™ AND DEPTH CHARGER™  
ASSAULT WEAPON SYSTEMS.**

**Come On In! The Water's Fine!**

That is, as long as **MAX RAY** is there! His artificially Intelligent Battlegear designed for Sea Missions is not only awesome, but it can actually operate on and under water! Meet **TIDAL BLAST**, a twin-missile firing surface/sub-surface attack vehicle for missions requiring adaptability both above and below the water... and **DEPTH CHARGER**, a high-powered torpedo-carrying mini-sub for deep-sea missions requiring the ultimate in counter-hydro technology! **POWERXTREME!** Each one is capable of making **MAX RAY** virtually invincible. The Ultimate Fighting Machine on the sea!

**TIDAL BLAST's** battle modes include "Cruise," "Subsonic Speed," and "Rear Attack"! It has 2 Hydro-Power Keel Fins, a Harpoon, Repulsor Lesion Cannon, Reciprocating Target Sensor, 2 Rotating and Firing Shark Missiles, a Grappler with Winch, and a Cable Hook!

**DEPTH CHARGER's** battle modes include "Diving," "Full Fire Attack" and "Deep Sea"! It comes with 2 Pivoting Pontoon Thrusters, 2 Rotating Aqua Cannons, 2 Mobile Directional Aquafins, 2 Auxilliary Thrusters, a Hydromine, and 2 Deep Sea Torpedos!

Versatile toys within themselves, each Assault Weapon System and its accessories may also be combined with each other for additional firepower and play versatility. Kids will love the excitement of the water battles they can stage with **MAX RAY's** various Assault Weapon Systems.

Age 4 and up.

Action Figures are sold separately.



**Tidal Blast™ Assault Weapon System**



NO. 17110

PKD. 6, WT. 4 1/4 LBS.  
CUBE: 1.03 CU. FT.



NO. 17170

PKD. 6, WT. 7 LBS.  
CUBE: 1.94 CU. FT.

