## NEWS

## **Man and Machine!**

WILD WEASEL™, HORNET™ AND DETONATOR™ ASSAULT WEAPON SYSTEMS.

## **Ground Rules!**

Ready for a good fight? Well, join JAKE ROCKWELL when he employs his specialized advanced weapon systems to battle the evil DR. TERROR. Artificially intelligent battlegear that hones in on, and connects to JAKE ROCKWELL'S EXO-FRAME; meet the WILD WEASEL, artillery designed for missions in heavy forests, on rugged rock terrains, or in remote outposts where protective armor is needed...HORNET, for missions requiring silent rigging, versatility of movement, and infrared canners for night assignment...and DETONATOR, heavy rtillery for maximum firepower!

'OWERXTREME! Each one is capable of making JAKE ROCKWELL virtually invincible! The Ultimate Fighting Machine on Land!

WILD WEASEL has many battle modes including "Tracking"; "Antiaircraft", "High Speed Travel", and "Land Attack" I It is equipped with Foot Pads, two Land Lasers, a Protective Head Shield, a Front Assault Pak Module for loading accessories, Modular Wheel Base Assembly, Target Locator to guide JAKE ROCKWELL to his target, and a Protective Back Shell to enable WILD WEASEL to crash through pretend rocks and barriers!

HORNET has many battle modes including "Surveillance", "High Speed Assault", and "Sneak Attack"! It has 2 Landing Skids, 4 Side-Winder Missiles, 2 High-Frequency Target Sensors, 2 Sonic Thrusters, a Front Assault Pak Module, Tracking Scope, a Rotating Freeze Cannon Back Assault Pak Module with Canopy, Laser Gun, and Rotating Props.

**DETONATOR**, a heavy attack arsenal, comes with a Range Finder, Sonic Ray Guns, a Front Assault Pak Module with Pulsating Freeze Ray Blasters, a Back Assault Pak Module capable of activating weapons systems, 2 Modular Splicer Missiles and a Sonic Screen! Its many modes include "Air Attack" and "Ground Assault."

Ages 4 and up. Action Figures are sold separately.



PKD. 6, WT. 4¼ LBS. CUBE: .65 CU. FT.







NO. 17180 PKD. 6, WT. 7 LBS. CUBE: 1.94 CU. FT.



