

## JURASSIC PARK" EXPLORER VEHICLE

## No. 61017

Main JURASSIC PARK vehicle featured in the movie. This one packs a flip-up launcher that lets kids fire a blood-sampling missile — then "analyze" a dinosaur's D.N.A.! An angry beast can rip the hood off and CHOMP — Dino-Damage<sup>™</sup> bite marks inside!

Ages 4 and up. PK. 6 WT. 11.25 LBS. CUBE 2.0 CU.FT.





## JURASSIC PARK<sup>™</sup> CAPTURE COPTER<sup>™</sup> VEHICLE No. 61018

Air support when dinosaurs run loose! Fire a Tranq-Missile<sup>11</sup>, then drop the net to capture! Hook and pulley let you reel the captured dinosaur up and away to safety! Unique look lets kids know this is the *official* JURASSIC PARK chopper!

Ages 4 and up. PK. 4 WT. 8.6 LBS. CUBE 2.0 CU.FT.





JURASSIC PARK<sup>™</sup> COMMAND COMPOUND<sup>™</sup> PLAYSET

## No. 61020

This is where it all goes down in the movie! The electronic computer lets kids know when security has been breached, along with over a hundred action-packed phrases and commands! Includes net catapult, missile launcher, electronic dinosaur probe, hatchery, break-away gate, six fence pieces, and three story main building just like the movie! Alarm light flashing? Dinosaurs have broken through the fence! Computer voice getting frantic? They've entered the compound! Dino-Damage on the building? They're INSIDE!!! Kids need to get 'em out, and get control of the park! *Ages 4 and up.* 

PK. 2 WT. 19.10 LBS. CUBE 5.8 CU.FT.