

BATCOPTERTM VEHICLE

With the BATCOPTER, BATMAN can chase down and capture even the most evasive evil-doers, even in the impassable mountains of APOKOLIPS. The cockpit's protective canopy swings open and snaps shut, holding BATMAN (or a friend) securely inside. The BATCOPTER has a grabbing device connected to its chopper blades that holds villains tightly. The blades spin and the villains are twirled mercilessly. The nose piece is a spring loaded projectile that knocks villains down flat. And, the projectile serves as a launchable hook complete with a retractable winch, great for rescuing stray *SUPER POWERS*. Holds one action figure, sold separately, most will fit. Ages 4 and up.



NO. 67270 PKD. 6, WT. 11 LBS. CUBE: 1.13 CU. FT.