

### -WIRE BATMAN

hang from sides of GOTHAM Y<sup>ss</sup>buildings. When trouble arises ss the rooftops, BATMAN swoops ss on his BATARANG" cable to re justice.

## GROUND ASSAULT BATMAN®

rides his motorized turbo-powered ground jet to the rescue. Rev him up and he jets into the thick of the action, knocking out villains along the way. No batteries are necessary, so he's always ready to ride!

#### MECH-WING BATMAN®

dramatically unfurls his cape into action when he's ready to take off from the rooftops.

#### POWER VISION BATMAN

does his best crime-fighting work under cover at night with help from his electric light-up eyes and chestplate, along with a glow-in-the-dark missile. Light bulb is included. Requires 2 "AA" batteries



# BATMAN<sup>®</sup> DELUXE **ANIMATED SERIES FIGURE** ASSORTMENT

No. 63655

Dramatic, new power gear with action features put these specialedition Crime-Fighter BATMAN figures in a class by themselves.

Ages 4 and up. PK. 8 WT. 4.3 LBS. CUBE .7 CU.FT.





# **BATMAN® RETURNS FIGURE** ASSORTMENT

No. 63650

Exciting special mission suits and crime-fighting accessories prepare BATMAN for any exciting adventure! With dynamic new figures joining the lineup, BATMAN is ready for any action that comes his way! Ages 4 and up. PK. 24 WT. 7.5 LBS. CUBE 1.3 CU.FT.









# ULTIMATE ANIMATED SERIES BATMAN<sup>®</sup> FIGURE

No. 64019

BATMAN stands 15" tall in his fight against crime! Piercing light-up eves and bat-symbol chest plate add up to big trouble for the criminals of Gotham City™. Requires 2 "AA" batteries. Ages 4 and up. PK. 6 WT. 10 LBS. CUBE 1.88 CU.FT.

