



### 6068 Dreadnok Swampfire

PK: 12

Ages: 5 and up

In boat mode, it blends with its environment, but when detected, the Swampfire opens its razor rotor for quick air escapes!

- Changes color when exposed to sunlight and it floats!
- Features positionable pontoons and spinning rotor with removable blades!

TV



### 6042 Dreadnok Thunder Machine

PK: 12

Ages: 5 and up

More powerful than any land vehicle in Joes' or Cobras' arsenal! The Dreadnoks' jet-powered, four-wheel drive land vehicle is fabricated from used auto and truck parts!

- Includes Dreadnok driver THRASHER with a personal combat command file card!
- With roll cage, machine gun with operable ammo belt and removable armored shield!

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